
Axis Football 2015 Download] [hacked]



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About This Game

Axis Football Overview

Axis Football is a high-quality, 3D American Football **Game**. Choose from 32 team and play in either season mode or quick match against AI or local multiplayer. A great alternative to Madden, Axis Football features excellent controls and a unique aimed passing system that gives unprecedented accuracy and control of where the ball is thrown. Unlike the few other football games, Axis Football was specifically designed for play on a computer and takes full advantage of the mouse/keyboard controls as well as controllers.

Teams and Rosters

All 32 cities from the NFL are represented in Axis Football. Each team features its own ranking in passing, running, pass defense, run defense, and special teams. Additionally, each player in the game comes complete with their own stats for all of the various football metrics (speed, tackling, blocking, etc.). The names, numbers, and races of all players are stored in external files allowing for complete customization/modification of rosters. Complete mod support will be added soon!

Axis Football 2015 Features and Updates

- **Season Mode** with different schedules each year and season-long stats!
- **Coach Mode** Call the plays and watch the action! Available in both quick match and season mode!

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- **Controller Support.** You can now use your XBox 360 controller to play!
 - **2-Player, Local Multiplayer.** Using two controllers
 - **Player Mod Support** You have control over the name, number, and race of each player in the game
 - **Uniform Mod Support** Have complete control over each team's home and away uniforms
 - **Steam Achievements.**
 - **Steam Trading Cards.**

I know Axis Football doesn't have everything that you want it to have - yet! It's going to take some time to get all of the features that you have come to expect. I'm asking for your support in helping build a football game franchise that gives players options.

I'm in this for the long-haul. If you decide not to purchase the game, I ask that you at least mention it to a friend!

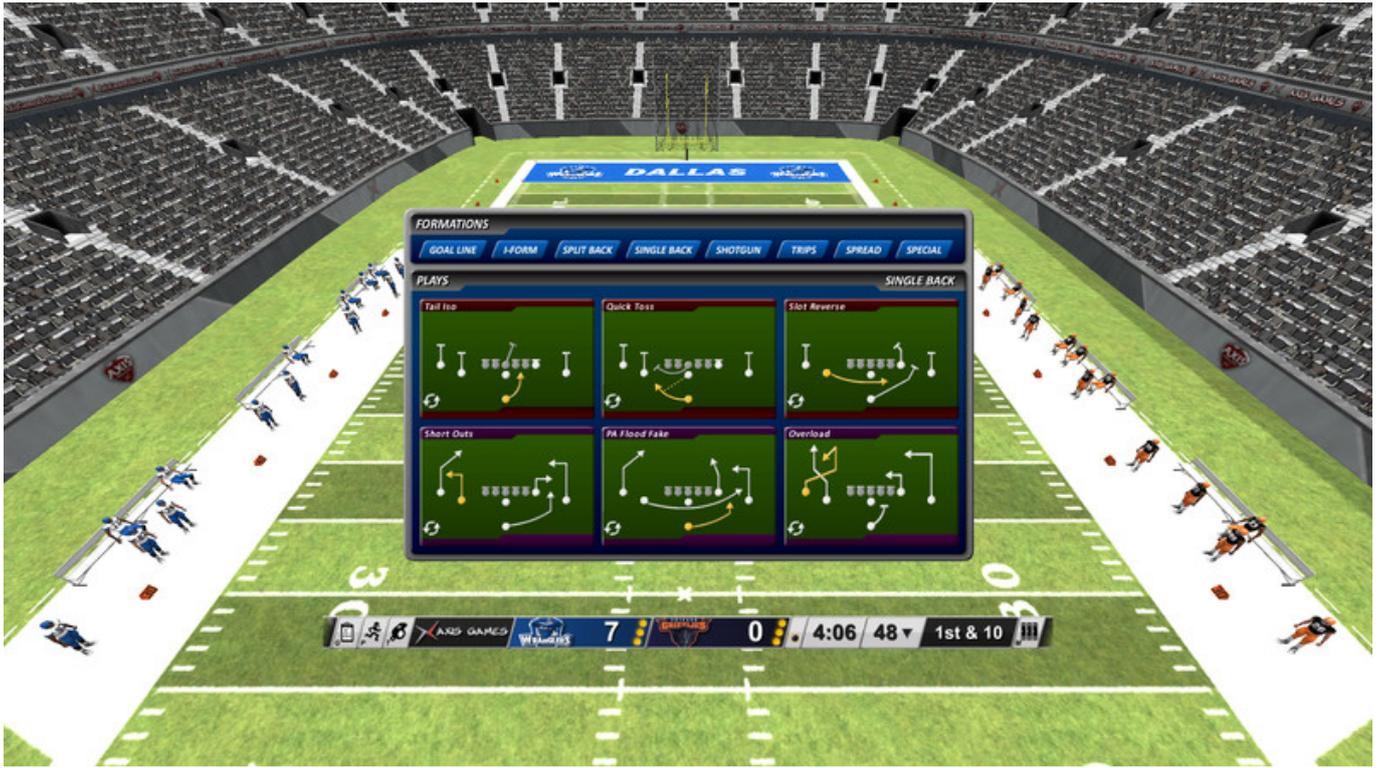
Title: Axis Football 2015
Genre: Sports
Developer:
Axis Games
Publisher:
Axis Games
Release Date: 15 Jul, 2015

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English







Great game here. It has controller support but the keyboard/mouse integration makes it unique. Old school video game football with mouse aiming. The teams aren't real NFL teams but all NFL cities are represented and the team names are creatively similar. I started a season with the New England Volunteers.. I love football and was excited when I saw there was an American football game on Steam. I stopped playing VERY quickly. The play selection is basic at best, the control is stiff and janky, the menus are glitchy on high resolutions, the visual presentation is on-par with games from 2007, and the sound assets are absolutely horrible. There's no crowd noise, no music and the announcer sounds like a 1940s radio announcer with really bad, cheesy lines. The only redeeming quality I can think of for this title is the aimed passing, which is neat. Don't buy this game just because you're jonesing for football like I was.. I am so happy that we have got not only an American football game on pc but that we have devs that are open to any suggestions you make. The game is fun for what it is and the game will be fully moddable in the future just basic mods available now. For now don't expect a full simulation football game just expect a fun arcade style game in the vein of Tecmo Bowl with an innovative passing feature that can only get better with time. Support this game and lets see it grow.. *Updated* With more play time I have come to realize this game is great for what it is. Didn't experience some of the bugs others have mentioned. Little hard to pass but I've gotten use to it. I actually like the fact I can throw away the ball since I have control. Overall its playable and works for what it is. Yes this game needs a lot of work but with more support it'll get there. Don't buy this and expect a Madden or 2K experience. If you buy it make sure you read the description and see what the devs are planning. They know its not where we want it to be so no need to tell them. Right now this game has LOTS of potential but needs the support to help it develop and grow.. Paid Alpha for the 2016 version. It sucks, too.. Finally a American football game on steam, last decent football game I played on pc was in 08!

Pros:

A football game that is not madden or any part of EA games

The AI! They need a little tweaking but its nice to have challenging ai

Fast paced gameplay

Multiplayer

I like the passing system definitely different and fun than other football games.

I like the teams names.

Thought I saw something about being able to or will eventually be moddable. Definitely want to look more into that.

Not really cons more of suggestions towards the devs

When running with the ball it would be nice to be able juke, spin, dive etc.

When receiving the ball I would like to be able to switch views

Graphics are older and could do with some work, but I dont really mind im here for the gameplay!

Overall a good experience. I've had an itch for over 15 years that I cannot scratch. An itch to play a decent football game on the PC. When the original Front Page Sports football faded away many years ago, I thought that some other title would carry on the torch. It just didn't happen.

Now we have this entry. We are instructed by other reviewers not to compare this to Madden. Unfortunately however this is exactly what this game tries to be, an "arcady" twitch game. Since this game cannot compete on this level with the aforementioned game, one would expect other areas to be better developed, but sadly this is not the case. If this game had tried to be more of a Front Office football with graphics, it would have fared much better.

There is simply no simulation value to this game whatsoever. There is a "coach" mode, but this is simply the same game only you do not control one of the players. Since this game is all about action, this mode makes no sense. The action itself is not very satisfying. Often, players being blocked will just stand there, not moving. You can find the one or two plays that will always work, regardless of how good or bad the team you are playing is. As an example, after 4 games, my team's rushing defence has given up negative yardage. My opponents simply cannot run the ball against my team. However, once in a while they will get off an 80+ pass play since their receivers can always outrun my defenders (again - regardless of how good or bad the opponent team is). So every team you play feels exactly like the previous team you just played, only with a different coat of paint.

There's also alot of missing elements from actual football. There are no leagues or divisions. All teams are thrown into the same standings with the top 12 teams going to some sort of post season play. There are no quarters in games, only 2 five minute

halves and there is no changing this. Stat enthusiasts will be very disappointed as there are no league leader displays. While in a game, you can see the stats of your individual players, but outside of a game, all you can do is view team totals.

If you want to support one of the only options in PC football, then by all means do so. I wished I hadn't however. We do have a very large hole in the PC Football genre, but this offering does nothing to scratch that football itch. If I enter a fruit cake into the county fair, and my entry is the only entry in the fruit cake division, of course I'll win the medal, but that doesn't mean it's a good fruitcake. Same can be said of this title.. The "unique aimed passing system" is part of why the game sucks so bad. I just move my mouse cursor to the receiver and he catches it no matter what. Only partial controller support?? Meh not good for a sports game. It needs to be fixed so that it has full controller support. You just cant have a mouse and keyboard sports game. Some people are for that I guess but it ruins the gameplay detrimentally. It's a very crude version a bit better than tecmo football but not nearly even close to madden 98 lol. They have much work to do on this game. The only reason I am not giving it a negative review is because it is the only football game on steam. I appreciate that someone finally did it. It needs to be fixed and designed for controller gameplay. Nobody want's to play a sports game with the mouse. I hope they fix the passing so your not just moving your cursor across the screen pretty silly. Overall I will follow it and hope they improve it.. Alright so, lets all keep in mind this is not a Madden game.

With that out of the way, lets begin on what this game currently offers, plans and needs.

Keeping it quick and simple:

1. Passing is rough, its much easier to run currently as they can basically pick you off quite easily 1 on 1, as you can on defense.
2. Running is very fun, however they need to add some of Maddens ideas such as, Hitstick, Stiffarm, Spin and overall more balance towards all running styles Offensive and Defensive.
3. The rubberbanding that currently is in-game will I am sure be fixed sooner later, however it really causes some issues when your playing the game, mostly on offensive side however it makes it rough to make plays on defense aswell.
4. The AI on passing is amazing, AI QB's are very accurate and this not only causes issues because they can just bomb it everytime if they wanted, they can hit their screens very quickly on the move with 95% accuracy. This should be looked into as it can unbalance the game in serious need-to-win games.
5. Fantasy draft and other goodies that are planned to be added would make this game have so much more to offer, I hope they release a huge content patch in August like they have planned as this game has so much potential being one of the only Football games on PC and new.

I recommend this game because I am a diehard football fan, however if you easily are butthurt over AI kicking your teams butt, you may want to avoid this game currently and look it up after a year or so of patching.

Might have been a little to early release, but we need to support games that we like, specially rare Football ones. :). Ok
Tu2019m fully supporting these devs because this is really the only way that we are likely to get a good football sim on the PC. EA has exclusive deals with NFL and NCAA and will never port to the PC. MS is trying to make make exclusive deals with 2K so that they can have sports games exclusive to xb1 and MS10. In addition It looks like MS is trying to start yet again their own distribution network for the PC that will only run on xb1 and MS10.

I don't like this environment where you are being forced to buy a console or upgrade an OS just so you can play games. If you are like me and don't like the way this is going then you need to support indie developers like this who are really trying to make a difference.

With that said I have played this version and it is rough when compared to titles created by EA and 2K. Lets face it those guys have massive resources and they get massive support from the console makers as well. This developer is small with very little recourses and no support from valve which is a shame. If valve and steam want to continue to remain dominant on the PC platform then they need to be supporting projects like these as much as they can.

And If you want a good football sim on the PC then If you need to be supporting these guys as well. Even with limited resources this dev has done an outstanding job with what he has had to work with. They will have a 2016 version coming out in July and I have seen the improvements they have made. They are still not where they need or want to be but they are making great progress. If they continue to make the same progress over the next year that they made this past year then they are well on their way to making a really good football sim.

I understand that everyone wants it to have NFL and NCAA teams represented in the game. Well they have that covered in the upcoming version. The devs have opened this game up to Mod support and modders have already added uniforms, graphics, logos and rosters to match both NFL and NCAA teams. So day one you will be able to download that content and play with you favorite team.

Bottom line I am not affiliated with these devs in any way. I did not help with the mods and I did not receive any free software nor would I ask or expect any free copies. I simply want everyone that enjoys playing those other games on the consoles to support these guys. I understand that it may take a few years with the current size of their budget and the size of their dev team. They need our support if they are going to make this game better please consider buying this version and the 2016 version when it's released. You can go to youtube and see the progress they are making.

2 thumbs up to Axis football keep up the good work guys.

Like many reviewers said, this is NOT MADDEN. It's a solid Indie effort which currently highlights a great aimed passing feature.

Pros:

- All 'official' pro cities represented but for obvious copyright reasons, I thought the dev was very clever with each team name. You will have no trouble identifying each game team's counterpart in the big leagues.
- As mentioned before, the aimed passing feature
- on easy, the AI is too easy but seemed to get challenging on the harder levels

Cons:

- On all levels AI needs a little more beefing up. Have AI adjust to player's preferential play style during the game which would force the player to quit using plays that 'always work'

*Rather than list the below items as 'Cons', I understand the game is still being developed so...

Needing:

- At 1920 x 1080, I feel the status bar gets 'in the way' of the view during the receiving portion of a kickoff or punt return. A way to alleviate this would be to get dev to move the bar down a little bit. Have not tried lower resolutions
- Color blind features needed - namely for the ground 'target' circles. Being partially color blind myself, I have gotten used to noticing the circle during passing plays but still have a hard time seeing the target circle when about to recv. from a kickoff or punt.
- REAL time 4 qtrs of play. Maybe have a mode where one could do a quick game (the way it's set now) then have a more official mode using the official clock times
- Some of the Madden features for being able to throw off blockers - hitstick, etc Maybe a quick view change once a pass or kick is caught or after a ball is handed off where one could look from the player's POV while running the play after the catch or hand. *OR*
- Keep the same view since I get that you want 2 players to be able to share the same screen (friend at a friend's house sort of thing) then maybe slow the game down a little bit. I think all the AI players noticeably all run around the same speed >> FAST. Greater variability on each individual AI and player controlled players so that some run faster, some slower. Some defenders block and pass rush better, some don't. etc.. By slowing the game down some, a player can read the defense a little more, maybe find the holes to run through.

Otherwise it's a FOOTBALL GAME FOR THE PC! I think it's worth it. If you're tight with the money, maybe hold out to see what the new 2016 version will be about. I bought in now because the dev needs to earn a living too, and so I gladly supported his efforts for this 2015 edition and will most likely shell out some more moola for the 2016 version. I'll become a 'lifer' supporter if I see great improvements in the 2016 version because that's usually a good sign that the dev is in it to win it!

. It's not as polished nor does it have as many features as a game like Madden.

This said the game is quite fun and surprisingly addicting. The game's throwing system is very enjoyable and uses the mouse well. The game is surprisingly challenging, but not over so by any means. The throwing takes some practice to get down.

Overall I think the game is a pretty good arcade style football game. It may scratch your itch for an American Football or sports game in general for the pc, like it has mine.. I love football and was excited when I saw there was an American football game on Steam. I stopped playing VERY quickly. The play selection is basic at best, the control is stiff and janky, the menus are glitchy on high resolutions, the visual presentation is on-par with games from 2007, and the sound assets are absolutely horrible. There's no crowd noise, no music and the announcer sounds like a 1940s radio announcer with really bad, cheesy lines. The only redeeming quality I can think of for this title is the aimed passing, which is neat. Don't buy this game just because you're jonesing for football like I was.. Alright so, lets all keep in mind this is not a Madden game.

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Might have been a little to early release, but we need to support games that we like, specially rare Football ones. :). Very fun game, simple yet fluent controls, AI impressed me, I did not think it would be as good as it was for an indie game. Customization is very nice and is only supposed to get better with updates, if I had to make a request for though it would be one to be able to edit specific player's stats like speed, catching, throwing whatever, also you can change names, numbers, and races, but you cannot change gender, that may seem like a weird complaint because obviously in the NFL and CFL there are no female players but I think it would be pretty cool if they could add that. Overall though this game is worth it, they have two modes currently, quick match and season both are very fun. There is supposed to be much much more to come and already this game is a blast so I recommend it strongly to anybody out there that has always wanted a PC football game that is not looking at spreadsheets and watching the CPU simulate it. Ok Iu2019m fully supporting these devs because this is really the only way that we are likely to get a good football sim on the PC. EA has exclusive deals with NFL and NCAA and will never port to the PC. MS is trying to make exclusive deals with 2K so that they can have sports games exclusive to xbox and MS10. In addition It looks like MS is trying to start yet again their own distribution network for the PC that will only run on xbox and MS10.

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2 thumbs up to Axis football keep up the good work guys.. Who needs Madden's annual \$60 roster update when you have this game?

Added bonus: on Mac and Linux.. Its great to see a football game on PC!!! that being said.. this game has a lot of issues the dev

always says will be fixed for their "2016 version" instead of updates that need to happen for his current version. Things like a kicker easily hitting a 65 yard FG every time for AI or not having 4 quarters for a football game... I love seeing a football game on steam but "wait til 2016 version" Is not acceptable from the dev for things that should be included now it has me giving a thumbs down.

I would say to not give into their kickstarter for their 2016 edition until they fix the issues plaguing this version. I will be happy to turn this review into a positive when these core issues are fixed by the devs. At such an early stage in a franchise it is definately not a good sign they are going the way of EA/Madden with "wait til next years version for this basic feature".. I was very excited for this game being the first 3d american football game on steam but i was dissapointed. I bought this game thinking it was a buy once and thats it but after asking the dev he says it will be yearly (like madden) the stroe paged metioned new graphics and a franchise mode (dont be fooled this wont be till the 2016 version another 20\$) the season mode is terrible and basic and there is only to modes that and a quick game. the physics are terrible and graphics mediocre .If this game was a buy once game i would recommend it because of all the great ideas they have but if you want the better features you will have to wait till the 2016 version comes out (another 20\$) i am very disapointed.

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